



Troop 542 Resica Falls Summer Camp Guide

2022 Version

IMPORTANT HIGHLIGHTS:

- **Read through this guide ahead of time.**
 - All Troop, camp and personal information is included.
- **Register for the merit badges you plan to earn starting April 1**

Download and read the Troop 541/542 merit badge packet from here:
<https://troop541.com/summercamp/2022campmb.pdf>

 - Choose which badges you plan to work on at what time.
 - Fill out the online request form:
<https://forms.gle/AbBRMgAs2SpigeiK8>
- **Turn in medical paperwork by July 12 (see page 1) including:**
 - Annual Health and Medical Record signed by both physician and parent and dated no earlier than 8/1/20 (no older than the first day of the month one year before we start camp)
 - Drug Administration Record signed by parent
- **Provide any Dietary Restriction Information online**
<https://resicafalls.org/summer/food>
- **Be at the church by 8:30 AM Sunday, July 31**
 - Wear your complete Class A uniform including neckerchief
 - Bring a brown bag lunch for Sunday
 - Have an extra key or a copy of the combination to your lock.

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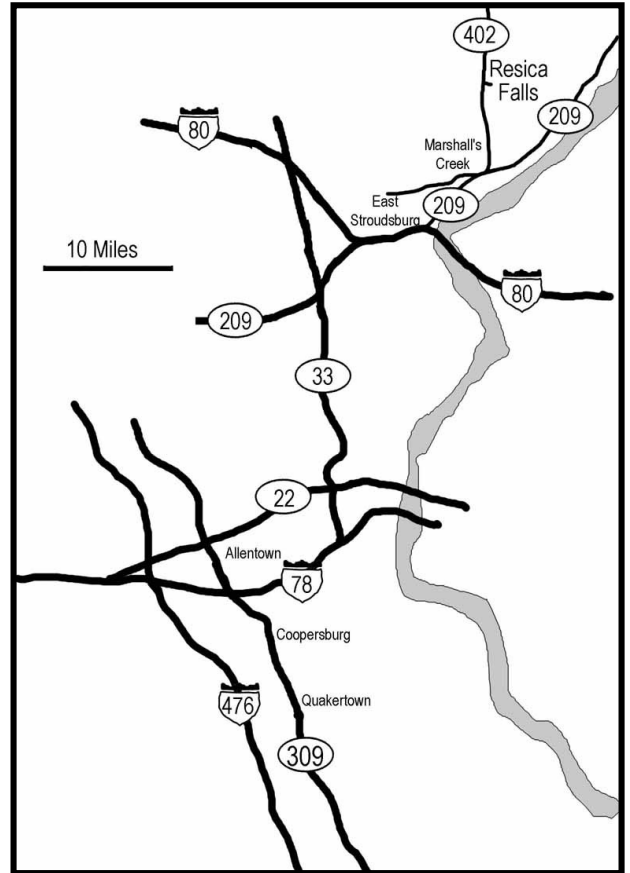
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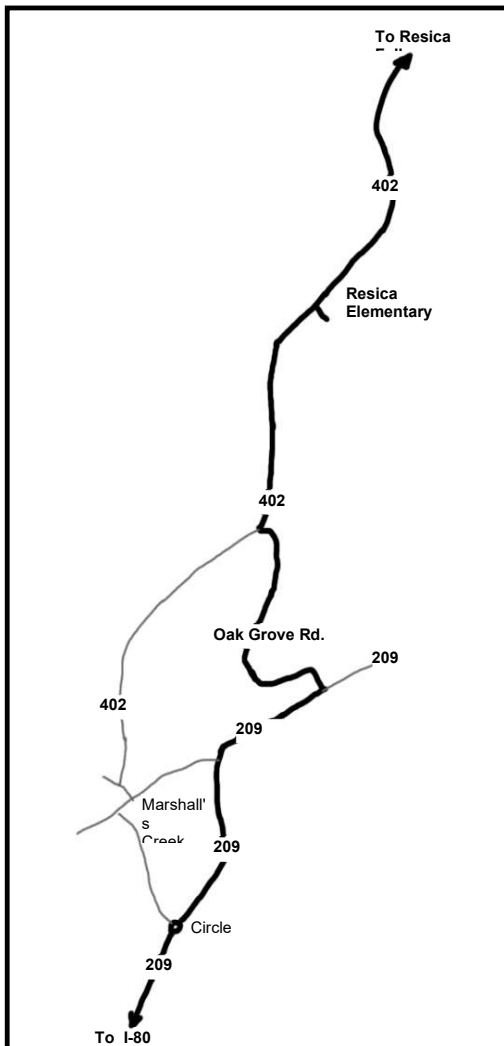
DIRECTIONS TO RESICA FALLS:

See Map on Right

1. North on 309 approximately 25 miles through Quakertown and Coopersburg to I-78 East.
2. East on I-78 for 11 miles to PA Route 33 N.
3. Continue on 33 north for about 23 miles. This will take you through Wind Gap. Route 209 joins with 33 for the last part of this section. Watch for 209 and 33 to split and follow 209 toward Stroudsburg.
7. After splitting from 33, 209 continues for about 6 miles and merges into I-80.
8. Join I-80 and follow I-80/US 209 east toward the Delaware Water Gap.
9. Exit with US 209 at exit #309 for Marshall's Creek and follow 209 for 3.5 miles to a circle (see map below).



See Map on Left



10. After entering the circle take the first right to stay on the US 209 Marshall's Creek bypass
11. Follow US 209 1.5 miles to the second light which is Oak Grove Road and turn left
12. Follow Oak Grove Road for 1.2 miles to PA 402 and turn right
13. In about 1.1 miles, you'll come to Resica Elementary on the right at the intersection of Gravel Ridge road. **Stop here and regroup to eat lunch in the picnic area behind the school.**
14. The camp is about 1 more mile past the school on 402. At the entrance, ask for directions to 542's site.

Mark Krueger's Cell Phone 215-609-2119

BEFORE WE LEAVE

MEDICAL FORMS: BSA requires medical forms for all activities. We must submit these forms upon arrival but will review them before departure. Do not attach any additional health information. Anything important must be recorded on the forms.

Annual Health and Medical Record (AHMR):

Everyone staying overnight in camp must have one with parts A, B, and C completed. Part C must be signed by a certified Healthcare Provider after the first day of August 2021. Scouts must also have a parent's signature on parts A and B of the form. Please staple all the pages together before turning them in.

- Note that part B requires you to attach copies of both sides of your insurance card
- Please make sure that all signature blocks have been signed and dated

Drug Administration Record:

All participants must provide a completed and signed Drug Administration Form. This form authorizes the camp to administer OTC medications as well as prescription medications the camper brings with him.

MEDICATIONS: Prescription medications for youth are managed by the health lodge while we are at camp. Medications must be in their original container labeled with the camper's name. Pack medication in a zip lock bag with Scout's name and Troop 542. Instructions must be indicated on the Drug Administration Record form (see above). Give the medications to us with the medical forms. Exceptions are insulin, asthma inhalers and Epi Pens which Scouts may maintain in their own possession.

TWO SCOUTS PER TENT: Tents at Resica house two people, but Scouts may not tent with anyone more than two years different in age from them. Patrols will work out tenting arrangements in advance. Each patrol is assigned an area of the campsite with enough tents for its members.

PLAN YOUR ADVANCEMENT: Download and read the Scheduling packet right away:

<https://troop541.com/summercamp/2022campmb.pdf>

Then figure out what merit badges you will be taking and fill out the online request form:

<https://forms.gle/AbBRMgAs2SpigeiK8>

Decide if you be doing Polar Bear Swim (recommended for first years) or COPE and include those in your form if you plan to do them.

KNOW WHERE YOUR PARENTS ARE: Sometimes parents seize this opportunity to get away themselves. The hospital in the Poconos insists on speaking to parents before they will treat a Scout. Your parent's signature on the medical form will not satisfy this requirement. Make sure you and the Scoutmaster know how your parents can be reached if they plan to be away from home.

JUNIOR LEADER RESPONSIBILITIES: Junior leaders are a vital ingredient to our success in camp, and leadership skills are one of the important things Scouts learn. A junior leader's meeting will be held in July. Each junior leader will have work to do to get ready for camp. This will be discussed in more detail at our planning meeting. Plan to devote some time to this.

OUTPOST HIKE: All Scouts will need a hiking backpack to use during our outpost hike. Patrol leaders are expected to organize this by working with the quartermasters ahead of time. New Scouts should not be expected to buy a backpack for this hike. The Troop has plenty to loan, but this **MUST BE ARRANGED AHEAD OF TIME.**

HEADING HOME 😞

NORMAL DEPARTURE

We depart from camp on Saturday afternoon, August 6, at 10:00 AM.

Drivers are requested to arrive at Resica no later than 9:30 AM so they can load up and head out by 10:00.

Everyone will be anxious to head home and won't want to wait for late drivers.

- Allow time for heavy traffic in the Marshall's Creek area.
- All scouts and drivers will be expected to remain at the camp until we are sure the necessary vehicles have arrived to get everyone home.

When the drivers are all there and tear down and cleanup has been completed, the entire troop will be cleared to go and dismissed by the Scoutmaster.

Do not expect to take your son home from camp until the entire troop is released.

SIGNING OUT EARLY

Our troop departs from camp on Saturday August 6. Sometimes Scouts need to leave before Saturday due to family obligations. In these cases, Scouts may leave only with a parent or guardian or under the auspices of an adult approved by the parents by means of a signed *Camper Release Authorization* form. You can get the form from the Scoutmaster.

GENERAL INFORMATION



DATES AND TIMES:

Leave Supplee Pres Church at 8:30 AM on 7/31/22

Leave Resica 10:00 AM on 8/6/22

MAILING ADDRESS: Scout's Name/ Troop 542
Camp Big Springs
Resica Falls Scout Reservation
1200 Resica Falls Rd.
East Stroudsburg, Pa. 18302Wed

EMERGENCY PHONE NUMBER: (570) 223-8312 or Mark at (215) 609-2119.

COST: \$445 Total

TRANSPORTATION: Families should arrange their own transportation, carpooling when possible, and then send that information to our Transportation Coordinator, Steve Robinson. Please also let Steve know if you have any extra capacity. If a Scout needs a ride in either direction, Steve will be able to direct families to those with additional room.

PHONE CALLS TO HOME: Scouts are discouraged from calling home during the week. Hearing mom's voice on the phone does not make a Scout feel better about being 100 miles away. Please don't send a cell phone with Scouts or encourage or expect a call. Adult leaders will have cell phones for emergencies. Neither the Troop nor the camp will be responsible for lost or damaged cell phones or tablets. If you don't hear from us everything is fine.

VISITORS: Please coordinate your visit in advance through the Scoutmaster. Visitors are welcome during daylight hours or Sunday and Friday evening. You must sign in at camp office upon arrival and may not stay overnight without being registered with an appropriate medical form. Visiting Scouters can get meals in camp with 24-hour notice at a cost of \$15.00.

PETS: Pennsylvania state law prohibits pets in camps.

LEADERSHIP: Our troop will camp in its own campsite with supervision provided by our junior leaders and a group of adults from the troop. We'll eat in the camp's dining hall, and enjoy activities and instruction provided by the camp's staff members. The camp staff is organized into the following program areas:

Aquatics - Supervision and training at the pool and the lake.

Handicraft - Scouts are taught how to work on small projects with their hands.

Ecology - Nature and the world around you are explained in this area.

Media Center – Offers Journalism, Photography, and Communications

Shooting sports - Supervision and training are provided at the rifle and archery ranges.

Scoutcraft - Camping, Cooking, and Wilderness Skills.

PACKING LIST

WEAR UPON ARRIVAL

Class A Scout uniform; shirt, pants (long or shorts), neckerchief, slide, Scout socks, and belt. Wear merit badge and OA sash if you have one.

BRING WITH YOU

1. MEDICATIONS AND REQUIRED PAPERWORK
2. SLEEPING BAG
3. SPARE KEY TO FOOTLOCKER OR COPY OF COMBINATION (FOR SCOUTMASTER)
4. BROWN BAG LUNCH FOR SUNDAY
5. A LOCKED FOOTLOCKER CONTAINING THE FOLLOWING ITEMS:

<i>Clothing:</i>		
Long pants (2)	Shorts (3)	T-Shirts (7)
Socks (7)	Underwear (7)	Rain Gear
Sweatshirt and/or jacket (temps can drop to 50's)	Hiking boots	Water shoes/Old sneakers
Sneakers	Swimsuit (2)	O.A. Sash (if you're a member)
Troop T-shirt (Class B uniform)	Extra uniform parts as needed (uniforms are worn to dinner daily)	

<i>Personal Equipment:</i>		
Flashlight & batteries	Scout Handbook	Spending money
Pillow	Camera (optional)	Compass (optional)
Water bottle or hydration bladder	Daypack	Sunscreen
Foam Pad for Cot	Insect repellent (no aerosols)	Pocket knife (with Tote-n-Chip)
Anything required for merit badges you plan to work on		

<i>Toilet Items:</i>		
Soap	2 Towels	Toothbrush & paste
Medication (with proper forms)	Shower shoes	Shampoo

<i>Recreational Suggestions:</i>		
Board Game	Fishing Rod	Books
Musical Instrument	Cupcakes for the Scoutmaster	Ball & Glove
Frisbee	Lacrosse stick	Playing cards

ITEMS NOT PERMITTED IN CAMP

Fireworks	Liquid Fuel (including lighters)	Personal Firearms & ammunition
Pets	Personal archery equipment	Aerosol bugspray (pump type is OK)
Sheath Knives	Sling shots, throwing stars, etc.	Open toed shoes or sandals
Alcoholic beverages	Juul, Vapes or any USB device	Illegal drugs or controlled substances
Nonalcoholic beer	Guns, ammunition, or archery equipment	
<i>Scouts are never permitted to smoke or vape. Troop 542 requests that adults refrain from smoking.</i>		

Scouts are discouraged from bringing mobile phones

Personal Bikes are not allowed – Since we can't deal with bikes for everyone, bikes in camp become a source of contention and conflict. You can check a bike out from the sports program area.

Snack Food - You may not keep food in your tent because of animals. Buy it as you want it at the trading post.

Spending Money

Resica Falls has a trading post that sells light refreshments, Scout supplies, and craft items. We have no fixed amount of money to recommend that you bring. A Scouts real needs are taken care of by the prepaid fee, and our leaders will take care of emergency situations. Most Scouts find a way to spend all the money they bring, so don't bring more than you are willing to spend. Here are some examples of previous year's trading post prices:

Basket Kits	\$7.50 (two are needed for basketry merit badge)
First aid kit	\$3 to \$5
Hot spark fire starter	\$6.99
Knives	\$15.00 to \$65.00
Leather belt & buckle	\$45.00
Leather Kits	\$5.00 to \$12.00 (needed for leatherwork merit badge)
Merit badge books	\$6.00 (may be borrowed from troop library)
Sharpening Stone	\$8.00
Compass	\$16.00 to \$35.00
Woodcarving Projects	\$3.50 to \$8.00
Certificate for shotgun shells	\$30.00 (Needed for shotgun merit badge) / \$3 for 5 shells
Arrow kit	\$12.00 (Needed for archery merit badge)
Snacks	Comparable to convenience store prices

OUR SCHEDULE IN CAMP

THE FIRST DAY IN CAMP: - Here's an approximate schedule of what we should expect on Sunday July 31:

- 8:30 AM Meet at the church to depart
- 11:30 AM Regroup at Resica Elementary School on Route 402 about a mile before the camp and eat brown bag lunch
- 12:45 PM Medical Re-checks
- 1:00 PM Car Caravan from the school to the camp
- 1:15 PM Unload at Resica Falls and settle into our campsite
- *Note – unlike past years, the majority of Scouts completed the swim test at home, those who did not will need to change to bathing suits for a swim test.
- 2:00 PM Dining hall orientation
- 3:00 PM Swim test for anyone who didn't do it in advance
- 4:30 PM Change to Class A uniforms for dinner
- 4:45 PM Fall in for announcements and instructions prior to dinner
- 5:15 PM Dinner at the dining hall (the camp will eat in two shifts, we don't know our exact time)
- 6:55 PM Retreat
- 6:15 PM Dinner
- 7:15 PM Fall in for more instructions
- 8:45 PM Opening Campfire
- 10:00 PM Junior Leader's meeting

Anticipated Special Events (Subject to Change)

	<u>Afternoon</u>	<u>Evening</u>
Sunday	Orientation	Opening Campfire
Monday	Resica Adventures	Big Springs Sports Tournament
Tuesday	Outpost Hike/Swim	On Outpost
Wednesday	Jungle Boogie	Vespers, Camper's Campfire, and OA Call-out
Thursday	Resica Adventures	Twilight Program, Troop Campfire
Friday	Resica Adventures	Closing Ceremony
Saturday		

Sample Daily Schedule

7:00 am	Polar Bear Swim (optional)	Remain in troop site
7:30 am	Gold Breakfast	Dining Hall
8:10 am	Green Breakfast	
TBD	We find out what our meal times will be when we arrive. Wake up times, fall in times, etc will be determined once we know our meal schedule. <ul style="list-style-type: none"> • Flag Raising • Campsite cleanup • Fall in to go to classes 	Parade Field/Campsite
9:00 am	1 st Period	Work on badges, visit program areas, or free time.
9:55 am	2 nd Period	
10:50 am	3 rd Period	
11:45 am	4 th Period	
12:30 pm	Program areas close, return to campsite.	
12:45 pm	Gold Lunch	Dining Hall
1:30 pm	Green Lunch	
TBD	Times for SPL meeting and Patrol meetings will be determined once we know our meal schedule.	
2:15 pm	Afternoon Adventure 1	Work on badges, visit program areas, or free time
3:15 pm	Afternoon Adventure 2	
4:15 pm	Afternoon Adventure 3	
5:00 pm	Program areas close, return to campsite,	
5:30 pm	Gold Dinner	Dining Hall
6:30 pm	Green Dinner	
TBD	Retreat Ceremony	Parade Field
7:30 pm	Troop activities start	Be sure you know what the troop is doing.
9:55	Return to Campsite	
10:00 pm	Lights out	Remain in campsite

2022 THEME – EXPEDITION RESICA



Daily Instruction (Monday - Thursday 9:00 am to 12:30 pm) Follow the instructions in this document to sign up for your merit badges <https://troop541.com/summercamp/2022campmb.pdf>

ATV Program Are you a scout looking to kick it up a notch this summer? The ATV program is offered to Scouts 16 years of age and older and offers an experience to learn about ATV's, safety and have the opportunity to take guided rides around camp. Contact your Scoutmaster if you're interested. You'll need to sign up for this early because the places will quickly fill up.

Lunch and Clubs Every day the camp will offer a different lunch club. During your club period, Scouts can choose different sporting or gaming activities to challenge each other or the staff to a friendly game.

Campers Council (Monday-Friday 7:15 PM at the Campcraft Amphitheater) This forum of the camp's principal youth leaders, the senior patrol leaders, will gather each day to review the program and discuss concerns of the camp. Therefore, it is extremely important that your senior patrol leader, or designated representative, be present at each meeting to ensure your unit's representation

Jungle Boogie (Wednesday - 1:30 pm) Join the Resica Falls Camp Staff and your fellow Scouts in a fun and exciting afternoon to prove yourselves as true jungle adventurers. Explore the flora and compete in various competitions to unlock the hidden mysteries of the Resica Jungle.

Run through the Jungle (Tuesday- 7:15 pm) Exploriers (14 years of age or older) seeking to prove their strength, stamina, and skill will be put to the test through many trials around the reservation. Run through the Jungle consists of delivering a message to the Chief Scientist and on the journey running, boating and Archery shooting. Join us to test your endurance and skill.

Jungle Cryptid Night Hike (Tuesday 8:45pm) Gather back young adventurers who are not faint of heart for it is time to hike and discover creatures unknown

Hunt for the Rare Resica Orchid (Weeklong) What wonders does the Resica Orchid hold? Some say it cures disease. Some say it marks the entrance to a long lost jungle city. The truth may be stranger than myth. Scouts, Patrols or Units can follow the clues and traverse the jungle to find the rare flower before the week is out.

Expedition Board (Weeklong) Adventurers are able to find quests on the walls of the base camp cabin. Scouts, Patrols, and Units can find a expedition they wish to attempt and should they complete it, reap the rewards promised

Campfire Night (Wednesday Night) On Wednesday night we encourage troops to plan their own campfires of skits, goofs, revelry, and fun times in their campsite. If troops wish they can invite their

favorite staff members to attend their campfires and share in the fun! The campfire circle is the heart of the campsite and can provide an opportunity for lifelong memories among your troop.

Twilight Programs (Thursday at 7:30 pm) During the early evening on Tuesday and Thursday, a variety of twilight programs will take place. These include Twilight Boating on Lake Roger, Twilight COPE at the COPE Course, and Cowboy Action Shooting at the Rifle Range. Pay attention in camp to see which events are happening on what night to enjoy in all the sunset fun.

Friday Evening Closing Ceremony (Friday - 8:45 pm) Join us as we recognize all of the winners and participants from your camp-wide activities. You won't want to miss this fun and exciting closing ceremony, which will include the slide show of your week in camp!

OA Call-Out (Wednesday 8:15 pm) The OA Callout will recognize those who have been elected to Scouting's National Honor Society.

Religious Services All Faith Service-Wednesday-7:30 - 8:15 pm A Scout is Reverent. Join us for our staff-led religious services – uniforms are appropriate. If your troop would like to coordinate a service of a particular faith, we would be happy to help you plan and run it.

Other Activities

Archery	Canoeing
Rowing	Fishing
Rock Climbing	Polar Bear Swim
Handicraft Projects	Tote N Chip
Mountain Biking	Mile Swim
Rifle Shooting	Shotgun Shoots
Swimming	Outpost Camping

2022 THEME – RESICA ADVENTURES

There will be three periods of fun every afternoon. Each period, you'll go either with the troop or with your patrol to program areas you've selected to do the adventures you've selected. This will mean doing some extra work before camp because the patrols will need to select the adventures, they want to do each afternoon before we get there. We'll hold a pre-camp PLC meeting on June 29 where the patrol leaders and SPL will lay out a schedule. Then, the day we get to camp, the SPL will attend a scheduling meeting and try to reserve the adventures you want for you. Here is a list of some of the adventures you'll have to choose from.



Archery Range:

- Archery Skeet Shoot
- Archery Shoot

Ecology:

- Conservation project
- Hatchery Program
- Nature Hike

Handicraft:

- Art Club
- First Aid Derby

COPE:

- Climbing/Zip Line
- Low COPE course team building

Lake:

- Dragon Boat Racing
- Fishing
- Boating (sailboats, rowboats, canoes, kayaks)
- Raft Races
- Paddleboard
- Wibits (inflatable bounce gym on lake)

Native American Village:

- Fly Fishing and Fly tying

Pool:

- Mile Swim
- Open Swim

Scoutcraft:

- Cooking demonstration
- Geocaching
- Orienteering
- Paul Bunyan Woodsman Award

Shooting Sports:

- Troop rifle shoot
- Troop shotgun shoot

Shop:

- Blacksmithing exhibition
- Silkscreen Trail Signs

Sports:

- Gaga
- Games of the Day

STEM:

- 3D Printing
- Arduino Kits (programming skills)
- Ozobots

Other:

- Orchid Hunt
- Skit Making

AQUATICS OPTIONS

SAFELY AFLOAT AND SAFE SWIM DEFENSE ORIENTATION: Each leader will have the opportunity to receive training in the safety afloat and safe swim defense plan. This will qualify the unit leader to hold boating and troop swims anytime and anyplace during the year. A two year certification will be presented to the leaders who take this opportunity. After completing safety afloat and safe swim defense, a leader may take the troop to the Bushkill Creek, set up and run a safe swim area. Scouts are not permitted to swim in the Bushkill without Adult supervision.

SMALL BOAT SAILING: Sailboats may be taken out for general use during any of the open boating periods. Only swimmers can take out sailboats but not until they go through a sailing check-out orientation. Personal flotation devices (PFD's) must be worn at all times

ROW BOATING: Rowboats may be taken out for general use during any of the open boating periods. No more than three people can be in a boat. A nonswimmer must be accompanied by a certified lifeguard in order to take out a rowboat. A beginner may take out a rowboat provided they are accompanied by an adult swimmer. All boaters must wear PFD's at all times.

CANOEING: Canoes may be taken out for general use during any of the open boating periods. No more than two people can be in a canoe. Only swimmers can take out a canoe. PFD's must be worn at all times.

CANOE TRIPS: Resica Falls offers a Troop the opportunities for all types of canoe trips on the Delaware River. Whether you want a half day, whole day or an overnight canoeing experience, we can help you plan your trip. This program is ideal for the second year and older campers who are swimmers. These Troop trips are available by pre-arrangements through your commissioner or even before camp. A canoeing overnigher can give your Scouts additional cooking and camping experience, and they can all count on getting a little fishing in. You must have two qualified leaders on the trip and two leaders back in camp if only part of your Troop participates. Trips may be postponed should weather or river conditions warrant it. Only swimmers may participate in a Troop canoe trip. A trip plan must be filed at the time of departure.

RED CROSS LIFEGUARD: This program is offered to certify Scouts and interested leaders as lifeguards. The program is very intense and requires all week to be completed. Upon completion, Scouts and leaders will be awarded a two year certification. As lifeguards are required for all aquatic activities back at home, Troops are encouraged to have Scouts and/or leaders participate by talking to the aquatics director. Cost for Red Cross Lifeguard is \$200, which includes CPR. CPR training is also available as a separate activity on Wednesday morning for \$75. All Red Cross Lifeguard participants must register for the course prior to the week of their arrival at camp. Additionally, all participants must complete their online modules prior to their arrival at camp. There will not be any opportunity to complete these online trainings while at camp. It is only a \$100 fee for the Red Cross Lifeguard recertification program. Some online classroom work must be completed prior to your arrival at camp. For enrollment and questions regarding this program, please contact our aquatics director at aquatics@resicafalls.org.

POLAR BEAR: The polar bear program is a program for everyone in camp. Show up at least three days for a pre-breakfast swim and earn the honor of being in the polar bear club. Members of the club are eligible to purchase a special patch at the trading post. Unit leaders should keep track of attendance.

MILE SWIM: This program is offered to help improve awareness of being physically fit. It is a five day program which includes discussion, and four days of swim work-outs culminating in a complete nonstop mile swim on the fifth day. Upon completion, Scouts are awarded the certification card and the right to wear the mile swim patch.

KAYAKING: Kayaks can be used during any of the open boating periods. Only one person may be in a kayak at a time. Only swimmers can take out a kayak. PFDs must be worn at all times.

FISHING: Lake Roger and Lake Ann offer great fishing and are loaded with blue gills. A PA Fishing license IS needed for fishing at these lakes for everyone 16 and over. Rowboats may be used by Scouts and leaders qualified as swimmers. The boats may be reserved with the lake director in advance. PFD's are required by all boaters. There will be no fishing permitted from any boat docks, or within 100 feet of the docks along the shore. A buddy must accompany Scouts to the lake. A note by the Scoutmaster attesting that the Scout has caught, identified and released the fish unharmed is sufficient for merit badge purposes. Scouts may keep one fish according to all state laws if they wish to cook and clean it at their campsite though at least one of the two fish must be released unharmed. Bring your own rod and reels to camp. Fishing Merit Badge is taught at Lake Roger.

FLY-FISHING: The Bushkill Creek offers some of the best fly-fishing around as it is fully stocked with trout. Anyone 16 years & up must have a PA Fishing license in order to flyfish at Resica Falls. An application for a license can be found on the PA Fish and Boat Commission website at www.fishandboat.com . The Bushkill Creek at Resica Falls is fly-fishing only and with all fish being catch and release. A buddy must accompany Scouts while fly-fishing. Fly-fishing is available on the Bushkill from well above and well below the falls. There is no wading by Scouts into the Bushkill. A note by the Scoutmaster attesting that the Scout has caught, identified and released the fish unharmed is sufficient for merit badge purposes. Bring your own rod and reels to camp. Fly-fishing Merit Badge is taught at the Native American Village.

PADDLE BOARDS: Paddle boards can be used during any of the open boating periods. Only one person may be on a paddle board at a time. Only swimmers can take out a paddle board. PFDs must be worn at all times. BSA Stand-Up Paddleboarding - required to attend both sessions

SWIMMING IN THE BUSHKILL: The camp has many exciting swimming holes along the Bushkill Creek to give your Troop the opportunity to set up and run a safe swim area at a place other than the pool. Some of these are ways to combine a nice dip with a hike and perhaps a bag lunch. Possible destinations include: Cool Dip, Little Falls, Chapel Pool, Piano Pool, and of course, Fossil Rock. A trip plan must be filed at the time of departure.

MOAT MAYHEM (AQUATIC CARNIVAL): Gather back young adventurers for it is time yet again to prove yourselves. While Monday night you proved your valor on land, on this day you shall prove it in water. Join the Resica Falls Camp Staff and your fellow campers for a night of water themed fun on the parade field.

BOATING ON LAKE ROGER

Big Springs offers boating on Lake Roger. Scouts and Leaders can sail, row, canoe, or even Dragon Boat. You can also fish from the shore or boats on our beautiful lake.

The trail to Lake Roger leaves the main part of camp from behind the trading post. It is about a 20 minute, scenic trail up to the lake. Leaders may also drive Scouts to the lake on the access road, located about one-half mile up Route 402 from the main entrance of camp.

Rowing, canoeing, and small-boat sailing merit badges are offered at the lake. The lake is open during regular program times. Scouts can come up any time before closing time to work on badges.

According to the regulations of the Boy Scouts of America, each Scout and adult who wishes to use the boats at the lake must be accompanied by a buddy and have a buddy tag. A person who has not been classified as a swimmer may ride as a passenger in a rowboat with an adult swimmer, or in a canoe or sailboat with an adult who is trained as a lifeguard. In all other circumstances the person must be a swimmer to participate in an activity afloat. Everyone wears a PFD at all times while in the boating area.

There are also opportunities for troop boating in the afternoons. Troops need to supply their own leadership and lookouts. A staff member will also be present to help our Troops.

NOTE: Open Boating subject to watercraft availability. Merit Badge classes receive preference with boating equipment

RESICA FALLS PATROL AWARD

DO 11 OUT OF THE FOLLOWING (signatures required)

- All patrol members are to give their Patrol cheer with spirit, pride, and enthusiasm to their Program Commissioner, and in camp whenever appropriate.
- The members of the Patrol keep their living area, in the Troop site, clean and neat at all times.
- The Patrol attends Open Boating one afternoon at Lake Roger, or goes to Polar Bear at least three times.
- The Patrol participates in the Camp-wide Event on Monday evening.
- The Patrol participates in an overnight camping experience as a Patrol. OR The Patrol plans, prepares, serves and eats a hot breakfast, lunch or hot dinner in their campsite. (make arrangements with your Program Commissioner)
- The Patrol completes a distinctive conservation project for the camp. The Patrol should set aside at least one hour in their schedule for this activity. The Patrol should arrange this project early in the week with the Ecology Director.
- The Patrol arranges to participate in the Star Talk on Monday evening.
- The Patrol participates in a Patrol shoot at either the Rifle, Shotgun, Archery or Action Archery Ranges.
- The Patrol should bring their Patrol Flag to all Camp-wide events, including daily retreat. If the Patrol doesn't have a flag, arrange time in your schedule to make one at Handicraft.
- The Patrol makes arrangements to complete a Scoutcraft pioneering project approved by the Scoutcraft Director.
- The Patrol helps fulfill their Troop's "Morning Pleasure."
- The Patrol sings with pride, the Resica Falls Camp Song to either the Camp Director, Camp Ranger, Program Director or Head Commissioner.
- The patrol participates in at least two of the Jurassic Voyage activities.
- The patrol participates in at least one day of Lunch Club Activities.

Resica Falls

2022 Master Schedule

Time	Monday	Tuesday	Wednesday	Thursday	Friday
7:00	Polar Bear Swim / Reveille	Polar Bear Swim / Reveille	Polar Bear Swim / Reveille	Polar Bear Swim / Reveille	Polar Bear Swim / Reveille
7:30	Breakfast Gold	Breakfast Gold	Breakfast Gold	Breakfast Gold	Breakfast Gold
8:05	Moring Colors	Morning Colors	Morning Colors	Morning Colors	Morning Colors
7:10	Breakfast Green	Breakfast Green	Breakfast Green	Breakfast Green	Breakfast Green
9:00	Merit Badges Resica Rangers IOLS Training (10:00 AM)	Merit Badges Resica Rangers Leader Specific Training	Merit Badges Resica Rangers Coffee Drinking MB CPR Training (10:00 AM)	Merit Badges Resica Rangers	Merit Badges Resica Rangers
12:00		Climb on Safely	Leave No Trace	Trek on Safety	
12:45	Lunch Gold & Lunch Club Green	Lunch Gold & Lunch Club Green Leaders Appreciation Lunch	Jungle Boogie	Lunch Gold & Lunch Club Green	Lunch Gold & Lunch Club Green
1:30	Lunch Green & Lunch Club Gold	Lunch Green & Lunch Club Gold		Lunch Green & Lunch Club Gold	Lunch Green & Lunch Club Gold
2:15	Jungle Adventures High Five Home Away From Home Swim & Water Rescue	Jungle Adventures High Five Working with Scouts with Special Needs		Jungle Adventures High Five Napping Merit Badge	Jungle Adventures High Five Mile Swim Test
3:30	Free Swim	Free Swim		Free Swim	Free Swim
5:30	Dinner Gold	Dinner Gold	Dinner Gold	Dinner Gold	Dinner Gold
6:15	Evening Colors	Evening Colors	Evening Colors	Evening Colors	Evening Colors
6:30	Dinner Green	Dinner Green	Dinner Green	Dinner Green	Dinner Green
7:15	Campers Council Meeting	Campers Council Meeting	Campers Council Meeting	Campers Council Meeting	Campers Council Meeting
7:30	Big Springs Sports Tournament	Run Through the Jungle (7:30PM) Twilight Programs Night Owl Swim (8:30PM)	All Faith Service (7:30PM) OA Callout (8:15PM)	Twilight Program Resica Ranger Overnighter Wilderness Survival Overnighter OA Inductions Night Owl Swim (8:30PM)	Merit Badge Reconciliation (7:30PM) Closing Ceremony (8:45PM)
9:00	Star Talk Leaders' Swim and BBQ Leaders' Dutch Oven Dessert Challenge	Star Talk (Backup) Jungle Cryptid Hike (8:45PM)	Star Talk (Backup) Pre-Ordeal	OA Ice Cream Social (9:30PM)	Scoutmaster Appreciation (9:30PM)
10:00	Taps	Taps	Taps	Taps	Taps

Resica Falls

2022 Pool Schedule

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
7:00-7:30	Polar Bear	Polar Bear	Polar Bear	Polar Bear	Polar Bear
9:00-9:45	Swimming MB	Swimming MB	Swimming MB	Swimming MB	Swimming MB
9:00-10:40	Lifesaving MB	Lifesaving MB	Lifesaving MB	Lifesaving MB	Lifesaving MB
9:55-10:40	Swimming MB	Swimming MB	Swimming MB	Swimming MB	Swimming MB
10:50-12:30	Lifesaving MB	Lifesaving MB	Lifesaving MB	Lifesaving MB	Lifesaving MB
10:50-11:35	Swimming MB	Swimming MB	Swimming MB	Swimming MB	Swimming MB
11:45-12:30	Swimming MB	Swimming MB	Swimming MB	Swimming MB	Swimming MB
11:15-2:15	Red Cross Lifeguard	Red Cross Lifeguard	Red Cross Lifeguard	Red Cross Lifeguard	Red Cross Lifeguard
2:15-2:50	Instructional Swim	Instructional Swim	Closed	Instructional Swim	Mile Swim
2:15-5:00	Swim & Water Rescue				
3:00-3:30	Mile Swim Build Up	Mile Swim Build Up	Closed	Mile Swim Build Up	Mile Swim
3:30-4:30	Free Swim	Free Swim	Mile Swim Build Up	Free Swim	Free Swim
EVENING	Leader's Swim w/ Ranger Nick (9:00-10:00 pm)	Night Owl Swim (8:30-9:30 pm)	POOL CLOSED	Night Owl Swim (8:30-9:30)	POOL CLOSED

Resica Falls 2022 Lake Schedule

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
9:00-10:40	Canoeing, Fishing Kayaking, Rowing	Canoeing, Fishing Kayaking, Rowing	Canoeing, Fishing Kayaking, Rowing	Canoeing, Fishing Kayaking, Rowing	Canoeing, Fishing Kayaking, Rowing
10:50-12:30	Canoeing, Kayaking, Small Boat Sailing	Canoeing, Kayaking, Small Boat Sailing	Canoeing, Kayaking, Small Boat Sailing	Canoeing, Kayaking, Small Boat Sailing	Canoeing, Kayaking, Small Boat Sailing
2:15-3:45	Paddlecraft Safety Training (2:15-4:30) Open Boating	Paddlecraft Safety Training (2:15-4:30) Open Boating	LAKE CLOSED	Open Boating	Open Boating
3:50-4:40	Open Boating	Open Boating	LAKE CLOSED	Open Boating BSA Stand-Up Paddleboarding	Open Boating
EVENING	LAKE CLOSED	Twilight Boating (7:30 pm)	LAKE CLOSED	LAKE CLOSED	LAKE CLOSED

NOTE: Because of the distance to the lake, Scouts should plan to spend the entire morning at the lake so it does not interfere with the timing of other merit badges. There are no longer any afternoon merit badges at the lake. Scouts WILL NOT HAVE TIME to take a badge at the lake and schedule a session immediately following in the main camp. All boats should be to shore by 4:40 pm.